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Starship troopers rpg character sheet

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Now, go ahead and learn more about RPG sheets below. To play games online has never been more popular. On you can find both online games and sheets that you can download when you want to play offline with your friends. Check the drop-down below and choose the game of your choice. If you do not find you favourite game, please take the effort to submit it to our website by clicking on the Submit Sheet button in the left side menu. Starship Troopers: The Roleplaying Game is an Open Gaming License (OGL or "d20")-based role-playing game produced by Mongoose Publishing in 2005. The game is based upon the Starship Troopers novel by Robert A. Heinlein, two movies Starship Troopers and Starship Troopers 2: Hero of the Federation), and the CGI animated television series Roughnecks: Starship Troopers Chronicles. While it is impossible to seamlessly merge all three different interpretations, this RPG does not pick one over the other, instead merging the three as best it can. There are two editions of the game; the original hardcover book, published in 2005; and a softcover pocket edition, published in 2006. Published supplements[edit | edit source] Mongoose Publishing have released the following supplements: Starship Troopers RPG (2005) Starship Troopers RPG Pocket Edition (2006) Blaze of Glory 1: Alamo Bay (more novel than RPG supplement) Starship Troopers Floorplans The Selvache Incident Boot Camp The United Citizens' Federation The Arachnid Empire Mobile Infantry Field Manual Ambush at Altair Mobile Infantry[edit | edit source] In Starship Troopers: The Roleplaying Game, players play as units from the Mobile Infantry (though the ability to play as a Skinny is granted). Mobile Infantry Classes[edit | edit source] Mobile Infantry Trooper Chaplain Comms Trooper Engineer Field Medic Hero of the Federation/Veteran Light Armour Trooper Marauder Driver Neodog Handler Officer Cadet Pathfinder Sniper Other Classes[edit | edit source] There are other classes in the game that players can play as if they choose not to be in the Mobile Infantry. Special Services Agent Telepath Memory Man Lucky Man Civilian Fleet Officer Skinny Raider M.I. Weaponry and Explosives[edit | edit source] The weapon assortment in the game originates from the book, both movies, and the TV series. However, some are original for the game itself. TW-99-S Belcher Shotgun M-780A5 Birdbolt AA Missile M-295 Bugshot Launcher Round M-904C Chem Grenade Combat Knife TW-109-E Emancipator Heavy Pistol M-781A1 Falcon AA Missile M-714A2 Firecracker HE Missile M-209 Flechette Launched Round M-909S Fog Grenade M-902F Fragmentation Grenade M-291 Fragmentation Launched Round SW-226-F Hel Infantry Flamer M-901 HI-EX Grenade M-766A1 Holepunch Heap Missile SW-404 Javelin Missile Launcher SW-401 Longbow Missile Launcher Machete TW-203-A Morita Assault Rifle TW-201-S Morita Carbine Rifle TW-201-L Morita Long Sniper Rifle XW-110-G1 Morita Underslung Grenade Launcher XW-103-S7 Morita Underslung Shotgun XW-137-A3 Morita Underslung Trench Sweeper TW-102-S Peacemaker Pistol M-998A1 Pee-Wee Atomic Missile M-908P Plasma Munition SW-414 Ripper AA Missile Launcher TW-111-P Reaper Pistol M-791A1 Reaver Heat Missile CC-176-EA Shock Stick SW-408 Shredder Squad Support Cannon M-905T Thermo Charge TW-121-F Tinderbox Flamer Toad Charge SW-402 Triple Thud Grenade Launcher Armor[edit | edit source] Equipment[edit | edit source] There are many different types of equipment for players to use, from medical packs to neodogs. Ammunition Bandoleer Bolt Cutter Canteen Chemical Kit Combat Belt Comms Pack Communications Set Company Standard Databox Demolition Kit Duct Tape Electrical Toolkit Field Relations First Aid Kit Handcuffs Holovid Camera Lizard Line M2 Drop Capsule Mechanical Toolkit Medical Kit Multipurpose Tool Neodog Pannier Bags Neodog MK1 Neodog MK2 Neodog Pathfinder Pharmacist Kit Search-and-Rescue Kit Unicard WASP Pack Cybernetics[edit | edit source] Cybernetics in the game enhance the player's body or replace lost limbs. Advanced Bionic Eye Advanced Bionic Eye- Combat Model Advanced Bionic Lungs Artificial Digestive System Artificial Organ Advanced Prosthetic Leg Core Comb Cyberarmour Fear Suppressor Integrated Gyro System Integrated Weapon Mount Internal Comm System Power Arm Prosthetic Arm Prosthetic Leg Range Finding Bionic Eye Redundant Biosystems Reflex Enhancement Scent Analyser System Link Vehicles[edit | edit source] There are many vehicles for players to use during the game, some of which are from either the book, movies, or series from which Starship Troopers: The Roleplaying Game originates from. Other vehicles are original for the game itself. Vehicle and Emplacement Weaponry[edit | edit source] On vehicles, stations, or platforms, there can be weapons for the players to use. They are: Micro Support Weapon Platform Reliant Weapons Platform Stalwart Bug Field Generator SW-490 Blizzard Missile Pack SW-X28 Bugbroom Support Laser Chickenhawk Utility Claws MW-206 Derringer Light Rotary Cannon MW-268 Firestorm Missile System MW-211 Hall Mary Mortar SW-422 Hellseed Y-Rack Grenade Launcher SW-219-F Inferno Support Flamer IW-203-A Morita Ape Special MW-272 Plasmatic Cannon MW-X28 Scythe Laser Cannon MW-265 Sixgun Rotary Cannon MW-558 Spittal Rocket Launcher MW-269 Themic Lance MW-97 Thunderstrike Cannon MW-209 Trip Hammer Mortar MW-5050 Twin-Fifty Autocannon M.I. Ranks[edit | edit source] Many promotions can be achieved by how the player plays during the game. All players start as recruits. Recruit Private Lance Corporal Corporal Sergeant Senior Sergeant Major Lieutenant Third Class Lieutenant Second Class Lieutenant First Class Captain Major Lieutenant Colonel Colonel Sky Marshal Sky Marshal-in-Chief Fleet Ranks[edit | edit source] Playing as a Fleet Officer, players may achieve these ranks: Cadet Ensign Mate Sub-Lieutenant Master Lieutenant Wing Commander Lieutenant Commander Commander Captain Commodore Rear Admiral Admiral Sky Marshal Sky Marshal-in-Chief Combat Awards[edit | edit source] The combat awards are given after a player has proved themselves worthy to obtain it. Depending on the Game Master, they can be from simple to obtain to not able to be obtained at all. Citation for Meritorious Service Combat Action Medal Distinguished Service Medal Good Conduct Medal Legion of Merit Medal of Valor Meritorious Service Medal Meritorious Unit Medal Mobile Infantry Cross Purple Heart Theatre Ribbons Valorous Unit Medal Veteran Combat Medal War College Medal Arachnid army[edit | edit source] In Starship Troopers: The Roleplaying Game, the players fight against the Arachnids from the book, movies, and series. Sub-Species[edit | edit source] Acid Rippler Bug Blister Bug Blister Bug Brain Bug Breeder Bug Bug Larva Burrower Bug Cannon Bug Chariot Bug Cliff Mite Cockroach Bug Control Bug Firefly Guard Bug Hopper Bug Infiltrator Bug Kamikaze Rippler Bug King Bug Minion Bug Nurse Bug Overseer Bug Plasma Bug Queen Bug Rippler Bug Spider Bug Tanker Bug Tiger Bug Warrior Bug Transport Bug Warrior Bug Water Tiger Bug Worker Bug Skinny army[edit | edit source] Inside Starship Troopers RPG and Starship Troopers RPG Pocket Edition there is a group of Skinnies for the players to use. The listed Skinnies to battle are: Skinny 1st Level Civilian Skinny 1st Level Raider Skinny 2nd Level Raider (Gunner) Skinny 2nd Level Raider (Leader) Skinny 2nd Level Raider (Spotter) Skinny Weaponry[edit | edit source] Skinnies have many unique weapons in the game. Grab Net Powered Glove Boneshard Pistol Constrictor Pistol Light Neural Beamer Boneshard Rifle Constrictor Rifle Neutral Beamer Grenades and Explosives[edit | edit source] Blind Grenade Sleeper Grenade Vertigo Grenade Planets[edit | edit source] There are numerous planets to wage war on throughout the game. Though more are stated, only some of the planets have information about them, what they are used for, and their infestation level. Listed Planets[edit | edit source] These Planets are found in the core rulebook of the game, along with information on the planet and what it can or is used for. Sol Earth Luna Mars Europa Pluto Alpha Centauri Hesperus Hod Proxima Bernard's Star Castus Pollor Sirius Epsilon Eridani Ursa Majoris Wolf 294 Altair Sigma Draconis Eta Cassiopei Rho Eridani The Trio (Vendis, Xi Bootis, and Lelande 25372) Shoreridge Cincinnati Formalhaut Alpha Hydrae Other Planets[edit | edit source] These planets can be found in The Arachnid Empire book to battle against the Arachnids for. Berat Culath Gaaghna Jokeli Halaugh Hisiwa Klendathu Median Procellus Pyro Regelant Stukkend Surrelesh Urestes Second version[edit | edit source] The Starship Troopers Role-Playing Game is currently being redone, and in the future it will be using Traveller rules set, and will include all alien races, the Arachnids, the Skinnies, the Forth, and the Coven. External links[edit | edit source] Starship Troopers RPG at Mongoose Publishing